



Booking information

- Book via the OSM system by selecting your preferred field and number of pitches.
- 1 pitch = up to 20 campers. Book additional pitches in multiples of 20 as needed.
- Please see map of camping areas (coming soon). Currently available for bookings:
 - Field 2, pitches 1-5
 - Field 3, pitches 6-10
- Arrival: From 15:00 on your first day. Please email our estimated arrival time. Tents may be pitched prior to arrival with agreement from the site.
- Departure: By 16:00 on your final day. Tents may be removed up to 2 days after your departure.

Fees (2025)

(Subject to review January 2026)

- Scouting Groups: £4.50 per person per night
- Non-Scouting Groups: £5.00 per person per night
- Day visitors: Scouts £1.00 per day. Non-Scouts £2.00 per day
- Electric Hook-Up: £10 per night, per cable from the post
- Exclusive Campsite Hire (field 2 or 3, or both): Contact us to discuss availability and price
- Marquee hire available: Contact us to discuss availability and price

Vehicles and access

- Access is via a private road—please drive respectfully and keep speeds below 5 mph. Be aware of pedestrians and wildlife along the road.
- Groups must manage traffic on the single-track road. Use the car park opposite the main building unless unloading gear.
- No vehicles are allowed on the camping fields. Use gravel roads only. Any damage will incur a minimum £100 repair fee.

- Please close the gate at night, but do not lock in case emergency access is necessary.

Site guidelines

- Leave pitches clean and tidy, sites will be inspected after you have left.
- Return all borrowed equipment clean to the main building.
- No dogs allowed in camping or activity areas.

Fires and cooking

- Fires are permitted only in designated altar fire bays.
- No open fires on grass or turf removal. Repair to ground as a result of this will be charged at £100
- Limited wood may be available, but we recommend bringing your own. You are welcome to take fallen wood – but no trees are to be felled.
- No wood piles —please keep the site tidy.
- If chopping wood, use a designated area with a groundsheet.

Behaviour and noise

- Quiet hours: 23:00 – 07:00. Please respect our neighbours.
- Leaders are responsible for group behaviour and adherence to site rules.

Water and waste

- Each field has at least one water point with a hose.
- Turn taps off after use to preserve water as we are on a metered supply.
- Do not wash dishes or dispose of food waste at the taps. The drains below the taps are only for spills of water and could block and flood the fields.
- No wet/dry pits allowed.
- Liquid food waste and grey water must only be put in the Elsan points as directed on the signs.
- Use the skip/bins at the main entrance for general waste. If full please report and take your rubbish home. Currently there is limited facility for

recycling so please be kind to the earth and take your paper and plastic home for recycling.

- Do not leave broken tents, chairs, or bulky waste — £100 disposal fee applies.

Activities

- Field 1 is reserved for activities such as archery, climbing, and orienteering. Contact us for more information or contact the County MAPS team for advice on permitted activity leaders.

Site rules summary

- Follow Scout values at all times. Please adopt a 'leave no trace' camping style
- Manage the single-track access road responsibly.
- No vehicle access on the fields without prior agreement.
- Keep noise to a minimum between 23:00 – 07:00.
- No generators to be used on site
- Use only designated fire bays for open fire cooking.
- Conserve water and ensure taps are turned off.
- Toilets must be kept clean — groups should share cleaning duties.
- Allow fires to cool before departure. Dispose of cold ash in bins and stack unused logs neatly.
- Leave all areas clean and tidy.
- Only dispose of camping-related waste in site bins.
- Report any damage or concerns to the Campsite Manager Team.
- No drone usage on site without prior approval.