# Camp Northumbria 2025 Programme



## Friday

Time	Activity	Location
4pm onwards	Campers arrive	
9pm	Opening Ceremony	Stage
9.30pm – 11pm	Disco / Silent Disco	Stage

#### Saturday

Time	Activity	Location
9am – 12.30pm	Cave Bus, Climbing Wall, Free Fall, Jungle Run,	Top Activity Field
	Laser Clay Shooting, Meltdown, Miami, Mini Waltzer	
	Teacup Ride, Parachute Games, Quadbikes, Soft	
	Archery, Thunder Run, Waltzer, Zorbs	
	Archery, Backwoods Cooking, Mountain Boards,	Bottom Activity Field
	Shooting, Water Slide	
	Board Games / Quiet Zone, Crafts, Dance, Escape	Marquees
	Room, Planetarium, STEM	
	Adult Volunteer Training (Drop-in)	Training area (Tea Room)
	Kazoos	Everywhere
10am - 12.30pm	Animals About Town	Top Activity Field
11am – 11.30am	Scout Network Drop-in (meet fellow Network	Training area (Tea Room)
	members)	
11.30am	14 – 24 Top Awards Presentation and Q&A (for	Training area (Tea Room)
	Explorers, Scout Network and adult volunteers)	
11.45am	Rocket Launching	Top Activity Field
12.30 – 1.30pm	Lunch	Camp sites
1.30pm – 5pm	Cave Bus, Climbing Wall, Free Fall, Jungle Run,	Top Activity Field
	Laser Clay Shooting, Meltdown, Miami, Mini Waltzer	
	Teacup Ride, Parachute Games, Quadbikes, Soft	
	Archery, Thunder Run, Waltzer	
	Archery, Backwoods Cooking, Mountain Boards,	Bottom Activity Field
	Shooting, Water Slide, Zorbs	
	Board Games / Quiet Zone, Crafts, Dance, Escape	Marquees
	Room, Planetarium, STEM	
	Adult Volunteer Training (Drop-in)	Training area (Tea Room)
	Kazoos	Everywhere
1.30pm	Oddballs Presentation (about a Scouts of the World	Training area (Tea Room)
	Award project)	
2pm – 4pm	Animals About Town	Top Activity Field
5pm – 7pm	Dinner	Camp sites
7.30pm – 8pm	Campfire	Bottom Activity Field
8pm – 11pm	Disco and Silent Disco	Stage
8pm – 11pm	Cinema	Marquees

## Camp Northumbria 2025 Programme



## Sunday

Time	Activity	Location
9.30am –	Cave Bus, Miami, Quadbikes (TBC), Waltzer, Zorbs	Top Activity Field
12.30pm	Archery, Grass sledges, Mountain Boards	Bottom Activity Field
	Board Games / Quiet Zone, Crafts, Escape Room,	Marquees
	Planetarium, Soft Archery, Extra STEM!	
	Adult Volunteer Training (Drop-in)	Training area (Tea Room)
	Kazoos	Everywhere
	Northumbria's Got Talent Auditions -	Stage
	9.30am for those already registered	
	10.30am for Sunday morning registrations	
9.30am onwards	Movies – 9.30am screening and 11.15am screening	Cinema
10am - 12.30pm	Animals About Town	Top Activity Field
12.30 – 1.30pm	Lunch	Northumbria Way
1pm – 5pm	Army	Top Activity Field
1.30pm – 5pm	Cave Bus, Miami, Quadbikes, Waltzer, Zorbs	Top Activity Field
	Archery, Backwoods Cooking (TBC), Grass Sledges,	Bottom Activity Field
	Mountain Boards	
	Board Games / Quiet Zone, Crafts, Escape Room,	Marquees
	Planetarium, Extra STEM, Soft Archery,	
	Adult Volunteer Training (Drop-in)	Training area (Tea Room)
	Kazoos	Everywhere
1.45pm	Oddballs Presentation (about a Scouts of the World	Training area (Tea Room)
	Award project)	
2pm – 4pm	Animals About Town	Top Activity Field
Mid-afternoon till	Climbing Wall, Free Fall, Jungle Run, Meltdown,	Top Activity Field
late (TBC)	Thunder Run, Laser Clay Shooting - TBC mid afternoon	
	start	
5pm–7pm	Dinner	Camp sites
7.30pm	Northumbria's Got Talent	Stage
8pm (approx.) –	Disco and Silent Disco	Stage
11pm		
8pm (approx)–	Cinema	Marquees
11pm		

# Camp Northumbria 2025 Programme



Monday

Time	Activity	Location
9am – 12.30pm	Cave Bus, Climbing Wall, Free Fall, Jungle Run,	Top Activity Field
	Laser Clay Shooting, Meltdown, Miami, Quadbikes,	
	Soft Archery, Sports Zone Thunder Run, Waltzer,	
	Zorbs	
	Backwoods Cooking, Mountain Boards, Water Slide	Bottom Activity Field
	Board Games / Quiet Zone, Crafts, Escape Room,	Marquees
	STEM	
	Adult Volunteer Training (Drop-in)	Training area (Tea Room)
	Kazoos	Everywhere
11am – 11.30am	Scout Network Drop-in (meet fellow Network	Training area (Tea Room)
	members)	
11.30am	14 – 24 Top Awards Presentation and Q&A (for	Training area (Tea Room)
	Explorers, Scout Network and adult volunteers)	
12.45pm – 1pm	Kazoo World Record and Closing Ceremony	Stage
1pm onwards	Campers depart	